

## Experienced Software, Web and Game Developer



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Age: 35

### Work Experience

In 2010-2016 I worked as a frontend developer at r2pTracking. Where I worked with frontend, backend, Databases and most of the technologies associated with ASP.NET, C#, JavaScript and MVC. I managed a very large system, upgraded and edited it. I even was in charge of a new version of the entire system, that needed to be ported from the old ASP.NET to MVC. There was a mobile website and an app at one time.

2017 I found a job at Tea Solutions, as a full-stack web developer, where we made Umbraco websites from a template based design. Mostly b2b, and we used MVC.

### Education

After high school I went to business collage for 4 years, and after that in 2005-2007 started my education to become a computer scientist, in a small school in Skive. After this I felt like expanding my educational background, so I applied to a bachelor in software development course in Aarhus. I was done with this in 2010.

In 2020 I decided to expand my knowledge of technology a little more, by taking the basic course in Automation technician, which gave me the knowledge of electrical circuits and how energy works. At the end of the course I was supposed to find an apprenticeship, so I could call myself fully educated in the ways of electronics and automation. But the lockdown came in the way.

### Other Experience

In my spare time, I work with game development. I use Unity3D and C# as my tools. Most often the work I do in my games are advanced algorithms, AI and big complex concepts. I have even made a portfolio website with some of my work displayed: "Matrixz.dk".

I have also created a website for a local Hairdresser company, with their very own CMS system, custom tailored to the website. They are able to change menu points, create new pages, and add, edit and delete content at will. (unfortunately I cannot show the CMS system, since its privately owned by the hairdresser).

Furthermore I worked as a freelancer for 1½ years, for some friends who needed an extra hand with some of their work. This was mostly web-based and backend programs made in C#.

## Technologies and dev languages

Agile Development (SCRUM), ASP.NET, MVC, Bootstrap, Client/Server, CSS3, Git, HTML5, JavaScript, JQuery, JSON, LESS, LINQ, MySQL, .Net/C#, SQL Server, TypeScript, Umbraco (CMS), Unity3D, Visual Studio

## Education History

### Mercantec

January 2020 - June 2020 (6 months) | Viborg  
Automation technician.

### Århus Erhvervsakademi

January 2008 – August 2010 (2 years, 8 months) | Viby J Aarhus  
Professions Bachelor in Software Development

### Skive EDB Skole

August 2005 – December 2007 (2 years, 5 months) | Skive  
Basic Computer science.

## Work experience History

### Freelance

2018 - 2019 Did some freelance work, for some friends at their work places, off the books work.

### Game Developer

2005 - till today. Working on my game projects in Unity3D, or sometimes at game jam events.

### Web Developer

January 2017 – July 2017 (6 months) | Tea Solutions A/S

### Frontend Developer

December 2010 – June 2016 (5 years, 7 months) | r2pTracking A/S

## Languages

Danish and English (professional level).  
Tysk og Ungarsk (beginners level).

## Who am I at the work place

I like to work in small teams, where we can talk about what need to be done, divide the big project into smaller pieces and then I can get to sit with my own part and be brilliant. I am very independent and like to have something big to work on, where it's all up to me, to figure out the right way to do things.

My strong side in development are big systems, complicated algorithms and Reusable snippets of code that can make life easier as a developer later. That being said, I also have talent for the more day-to-day work, and small assignments.

I am a naturally logical and big picture thinking person. When there is an issue it is my specialty to Decipher how the problem arose and how it works, and how it should work, and then find a solution to fix the issue.

Also if you give me a new piece of technology and tell me to figure it out, and make it work with whatever we have already. I will be your guy. I figure things out, I make things work. It's what I do!

## Who am I (privately)

I am that kind of person, who will casually inject a funny comment into a normal conversation, and make people laugh. I try to introduce humor into almost all situations, because I know that laughter heals.

I am also the kind of person who is very good at reading people, using my knowledge of the force to help others in need. Most of my female friends are birds with broken wings, and even though they give me nothing in return, I tend to help them back on their feet.

I have friends that I play dungeons and dragons with (we are real nerds together), and its super fun. I play a lot of computer games and watch movies and TV series. Mostly sci-fi, action and crime genres.

I have 2 small dogs, who are like children to me, and we go for a lot of nature walks, and enjoy the beautiful sites to be seen. I want to travel and see the world, but so far I haven't been outside of Europe yet.